

SEAN PLATTER

ANIMATION DESIGN & ART DIRECTION • ILLUSTRATION
CONCEPTUAL DESIGN

OBJECTIVE

To provide Art Direction & Production Design services; as well as exciting, unique concepts, design solutions, and renderings for the Gaming and Animation industries.

My artistic talents and creativity combine with detailed research and technological innovation to create and oversee captivating layouts, fantastic worlds, and unique design solutions.

PLEASE SEE MY ONLINE PORTFOLIO AT: www.studiosplatter.com

IMDB: https://www.imdb.com/name/nm1394652/?ref=fn_al_nm_1

EXPERIENCE

Universal Animation Studios: 2016 - Present Universal City, CA

Animation Art Director

- Oversee all artwork generated for traditionally animated “Curious George” streaming series (3 seasons, sixty 15min episodes each season)
- Supplement the staff with additional layout design, BG key painting, character design, & model color

Universal Animation Studios: 2014 - 2016 Universal City, CA

Animation Art Director

- Oversee all artwork generated for traditionally animated “The Land Before Time XIV: Journey of the Brave” feature, design & illustrate DVD cover.
- Create color script for entire production
- Supplement the staff with additional layout design, BG key painting, character design, & model color

Christian Broadcast Network Animation: 2013 - 2014 Virginia Beach, VA

Lighting Consultant

- Evaluating lighting and textures on scenes as they come back from the contractor’s studio in China.
- Productions: *Superbook* TV series

Technicolor Animation: 2012 - 2013 Hollywood, CA

Company Art Director, Lead Character Design

- Overseeing all artwork generated for 3D CGI animated “Barbie and the Pink Shoes” DVD feature.
- Working with Mattel to conceive and digitally enhance the publicity stills and poster art for the production.

SD Entertainment, Inc.: 2001 - 2011

Woodland Hills, CA

Company Art Director, Development Artist

- Overseeing all artwork generated for traditionally 2D animated and 3D CGI animated DVD features and television series.
- Creating development artwork for all new productions.
- Responsible for creating additional art: title cards, DVD cover art, promotional illustrations, and corporate graphics.
- Productions (partial): 7 DVD *My Little Pony* features – Hasbro, *Alien Racers* TV series – MGA, *Care Bears* DVD features & TV series – American Greetings, *Noddy* TV series – Chorion, *Bob the Builder* TV series – HIT Entertainment

Freelance Illustration & Design: 1984 - current

Los Angeles, CA

Editorial & Book Jacket Illustration, Theme Park Design, Toy & Game Design, Comic Book Illustration, Nightclub Art Direction

Clients (partial): 7th Window Publications, Lookout Entertainment, Schylling Toys, City of Santa Monica, Busch Gardens / SeaWorld, Mattel, Space Center Houston, International Playthings, Inc., Triple Six Comics

SOFTWARE EXPERIENCE

PhotoShop, Illustrator, Corel Painter, Corel Draw, 3DS MAX (*since its days as a DOS program*), FontLab, Poser, BodyPaint, Terragen; *and limited experience with* Flash, MAYA, After Effects, and ZBrush.

EDUCATION

BS - Southern Illinois University at Carbondale: 1980 - 1984

Carbondale, IL

Graphic Design, Visual Communication

EXHIBITIONS

Antebellum Gallery

Hollywood, CA

Modern Heretics Show: November - December 2006

- Primary exhibitor

Antebellum Gallery

Hollywood, CA

Blacks Show: February - March 2007

INTERESTS

Travel, history, computers, esoteric knowledge.

REFERENCES

Upon request